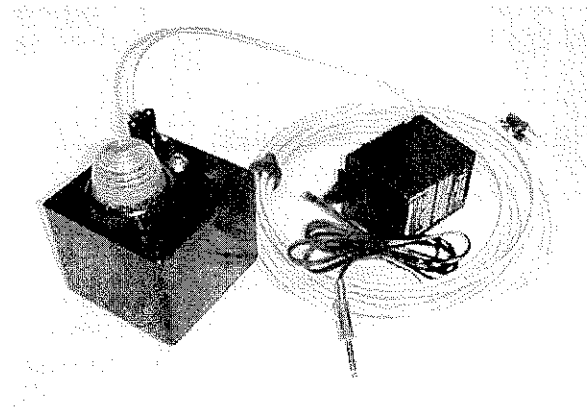

1.0

IST'S REMOTE STROBE



The Remote Strobe connects to IST's SWIM-START and can be placed on the far side of the pool to increase strobe visibility or next to the starting block of a hearing impaired swimmer. This battery operated unit connects to your SWIMSTART, deck cable or in-deck wiring on either side of the pool with a 25 foot cable, giving you lots of flexibility for placement.

1.1

Installing the Remote Strobe

When you unpack the Remote Strobe, you should have the following pieces:

- Remote Strobe unit
- Charging unit - 12v 300 mA
- 25 foot cable with 2-prong banana jack connectors

If any of these items are missing, call 800/835-2611 for replacements.

To connect the Remote Strobe, plug the 25 foot cable into the connector on the Remote Strobe case, making sure the prong on the GND tab side of the connector goes into the black socket (marked GND). Plug the other end of the cable into one of the following:

1. The back of the connector for the Start Cable where it plugs into the SWIMSTART, making sure the GND tabs of both connectors are on the same side.
2. If you use a deck cable, the back of the connector for the Start Cable where it plugs into the deck cable, making sure the GND tabs of both connectors are on the same side.
3. If you use a deck cable, the Start (not Backup Start) connector on the deck cable on the end opposite the current SWIMSTART connection. Make sure the GND tab side of the connector goes into the black socket.
4. If you have in-deck wiring, the back of the connector for the Start Cable where it plugs into the deck plate, making sure the GND tabs of both connectors are on the same side.
5. If you have in-deck wiring, the Start connector (not Backup Start) on the deck plate on the end opposite the current SWIMSTART connection. Make sure the GND tab side of the connector goes into the black socket.

If the Remote Strobe is turned on when you connect it and it flashes as you plug it in, check the cable connectors to see that the GND tab side is plugged into the correct socket. If you connect it when it is turned off and it fails to flash when the SWIMSTART is fired, check the cable connectors to see that the GND tab side is plugged into the correct socket

1.2

Using the Remote Strobe

Place the Remote Strobe directly on the pool deck where it can easily be seen by swimmers, either opposite the SWIMSTART or beside the block of a hearing impaired swimmer. Turn the switch to the ON (I) position. When properly connected, the Remote Strobe will flash each time the SWIMSTART is fired, whether in a race or in Diagnostics. **Be sure to turn the Remote Strobe OFF (0) when not in use.** If the Remote Strobe is not used for approximately one hour, it will turn itself off. Be sure to restart the unit after any long breaks in a meet by turning the switch Off (0) then On (I).

1.3

Charging & Storing the Remote Strobe

The battery operated Remote Strobe will run for 12 to 14 hours on a full charge. The Remote Strobe will be shipped partially charged, but **we recommend that you charge it overnight before using it for the first time.**

To charge the Remote Strobe, turn it **OFF (0)** and wipe off any water or chemical residue spots. Plug the charger supplied with the unit into the connector near the switch and into a 110v wall outlet. The light on the charger will be yellow as the Remote Strobe is charging, then turn green when it is fully charged. **Do not attempt to charge the Remote Strobe with the wall transformer supplied with your SWIMSTART.**

It will not harm the batteries to leave the Remote Strobe charging longer than the required time. If you wish, you can use the Remote Strobe for a practice or meet, then leave it charging until its needed again. The batteries used in the Remote Strobe do not have a memory, so there is no danger of over- or under-charging them.

If the Remote Strobe will not be used for several weeks, charge it overnight then unplug it from the charger and store it in a dry place. Charge it again before using it for the first time after storing it.